

GAME No. 2

LEARN-A-LINGO BINGO

RULES

1. Any number of players may play LEARN-A-LINGO BINGO. Each player writes down the numbers from one to 10 in a vertical column on the left hand side of a sheet of paper. A player may not participate while dealing but he shall deal for only one round at a time.
2. Select 10 cards. Give all players some minutes to study the cards and the words.
3. The dealer then shuffles the ten cards and holds up one at a time so all players may see the picture. The players then enter the correct translation for the picture in the space next to number one. The card is then laid face up on the table to be referred to at any time while the game is in progress.
4. The second card is held up while the players enter its translation in the space next to number 2. This is repeated until the fifth card has been shown, at which time anyone who has filled in five words calls "Lingo". Each word correctly spelled counts five.
5. At this point the player is entitled to go ahead on the same basis, counting five points for each of the ten words correctly entered—spelling included. Or the player may have such confidence in his ability that he may call "Learn-A-Lingo". This doubles his entire score if he succeeds in the remaining five, but every wrong translation or spelling will cost him a deduction of twenty points.
6. Scoring is supervised by the dealer. At the end of the game he reads the correct translation and spelling of each word. Each player may check another player's answers.

As you progress, variations may include greater penalties. Handicaps may also be demanded by the players according to their ability.

LEARN-A-LINGO Party

The party described below is excellent for those who know nothing of the language but who are interested in learning. The guests may be invited to wear some article of clothing representative of the country where the language is spoken.

1. On a large table place twenty or more articles similar to those illustrated on the LEARN-A-LINGO cards.
2. On plain cards (3" x 5") write clearly the names of the articles and the pronunciation in the foreign language taken from the LEARN-A-LINGO cards. Place on a small table as many cards as you have guests attending the party.
3. Each person in turn selects a card and then endeavors to identify the corresponding article, pronouncing each name in the foreign language. The pronunciation should be repeated once or twice so that all present may learn to call each article correctly.
4. If there are only a few present, repeat the procedure using 3" x 5" cards with other articles named thereon.
5. By this time each guest will have learned the names of several articles. They are then seated around the big table with all the articles on it. In turn each asks his neighbor on the left to do something with a specific article, using the foreign name (for example, "Please pass the _____" Use foreign name for water.)
6. If the one questioned fails to respond correctly either by word or action, the next on his left has his chance and so on until there is a correct response or until all have failed. When a person gives a correct response he scores one, when an incorrect response is given, the questioner scores one. Each guest keeps his own score. Each in turn asks questions for one, two or three rounds.



The next party is for those who have a fair knowledge of the 480 basic words. This party may be given to celebrate the results accomplished by the group with LEARN-A-LINGO.

The guests are divided into two groups. One group acts out three or more of the basic words which form a sentence, such as "Open the window", "Love and kisses" or "Jump into the water". They act one word at a time and then the whole phrase as in charades.

The opposing side endeavors to state the phrase correctly in the foreign tongue. When this is done, that side chooses another phrase and acts it out for the other side to guess.

This may be repeated many times.

COMPLETE LEARN A LINGO VOCABULARY

1. a	85. company	166. glove	243. make	325. punishment	403. the
2. about	86. cook	167. ro	244. man	326. put	404. then
3. across	87. cord	168. goat	245. many		405. their
4. advertisement	88. cough	169. gold	246. map		406. them
5. after	89. country	170. good	247. market		407. there
6. against	90. cover	171. government	248. match	327. quick	408. they
7. air	91. cow	172. sun	249. may	328. quiet	409. thing
8. airplane	92. cruel		250. meal	329. quite	410. this
9. all	93. cup		251. meat		411. though
10. almost	94. cut	173. had	252. middle		412. thread
11. among		174. hair	253. military		413. through
12. amuse		175. hammer	254. milk	330. rain	414. thumb
13. amusement	95. dark	176. hand	255. moon	331. read	415. ticket
14. and	96. daughter	177. happy	256. money	332. ready	416. till
15. angry	97. day	178. hard	257. month	333. rest	417. time
16. answer	98. dead	179. hat	258. more	334. right	418. to
17. any	99. death	180. have	259. morning	335. ring	419. today
18. apple	100. delicate	181. he	260. mother	336. river	420. toe
19. arm	101. different	182. head	261. mountain	337. road	421. together
20. army	102. direction	183. healthy	262. mouth	338. roll	422. tomorrow
21. art	103. dirty	184. heart	263. much	339. roof	423. tongue
22. as	104. distance	185. heat	264. muscle	340. run	424. tooth
23. ask	105. do	186. help	265. music		425. top
24. at	106. dog	187. her	266. my		426. town
25. awake	107. door	188. here		341. sad	427. train
	108. down	189. high		342. safe	428. tree
	109. drawer	190. him	267. nail	343. sail	429. trousers
	110. dress	191. his	268. name	344. same	430. true
26. baby	111. drink	192. hole	269. narrow	345. say	431. trunk
27. back	112. drop	193. hope	270. nation	346. school	432. two
28. bad	113. dust	194. horse	271. near	347. scissors	
29. bag		195. hospital	272. neck	348. see	
30. ball		196. hotel	273. need	349. seed	
31. band	114. car	197. hour	274. new	350. seem	433. umbrella
32. basin	115. early	198. house	275. night	351. send	434. under
33. basket	116. earth	199. how	276. no	352. servant	435. up
34. bath	117. east		277. noise	353. sharp	436. use
35. be	118. education		278. north	354. she	
36. beautiful	119. egg	200. I	279. nose	355. sheep	
37. because	120. end	201. ice	280. not	356. ship	437. very
38. bed	121. enough	202. idea	281. now	357. shoe	438. visit
39. been	122. even	203. if	282. number	358. short	
40. before	123. ever	204. ill		359. shut	
41. believe	124. every	205. in		360. side	
42. bell	125. expect	206. ink	283. of	361. silver	439. waiter
43. best	126. expensive	207. into	284. off	362. sister	440. walk
44. between	127. eye	208. island	285. office	363. sit	441. wall
45. big		209. it	286. oil	364. skin	442. war
46. bird			287. old	365. sleep	443. warm
47. blood	128. face		288. on	366. slow	444. watch
48. blow	129. fall	210. judge	289. one	367. small	445. water
49. boat	130. fall	211. jump	290. only	368. smoke	446. way
50. body	131. false		291. open	369. snow	447. we
51. book	132. family		292. or	370. so	448. week
52. bottle	133. far	212. keep	293. orange	371. soap	449. well
53. box	134. farm	213. key	294. order	372. soft	450. west
54. boy	135. fat	214. kind	295. other	373. soldier	451. wet
55. bread	136. father	215. kiss	296. our	374. some	452. what
56. breath	137. feather	216. knee	297. out	375. sun	453. wheel
57. bridge	138. fertile	217. knife	298. over	376. south	454. when
58. bright	139. field	218. know		377. spoon	455. where
59. brother	140. fight		299. page	378. spring	456. which
60. burn	141. finger		300. paint	379. stamp	457. while
61. bus	142. fire	219. land	301. paper	380. stand	458. who
62. but	143. first	220. language	302. parcel	381. start	459. why
63. butter	144. fish	221. last	303. part	382. station	460. wide
64. button	145. flame	222. late	304. part	383. still	461. will
65. buy	146. floor	223. laugh	305. payment	384. stone	462. window
66. by	147. flower	224. law	306. pen	385. stop	463. wing
	148. fly	225. lead	307. pencil	386. store	464. winter
	149. food	226. leaf	308. picture	387. story	465. wire
67. cake	150. foot	227. leg	309. pig	388. street	466. with
68. camera	151. for	228. let	310. pin	389. strong	467. woman
69. cat	152. fork	229. letter	311. place	390. such	468. wood
70. change	153. forward	230. library	312. plate	391. sugar	469. word
71. cheap	154. free	231. lift	313. play	392. summer	470. work
72. cheese	155. frequent	232. light	314. please	393. sun	471. world
73. chin	156. friend	233. like	315. pocket	394. sweet	472. would
74. church	157. from	234. lip	316. poison		473. write
75. clean	158. front	235. little	317. poor		474. wrong
76. clear	159. fruit	236. lock	318. porter	395. table	
77. clock	160. full	237. long	319. pot	396. take	
78. cloth		238. look	320. potato	397. tall	
79. cloud		239. loud	321. power	398. taste	475. year
80. coal	161. garden	240. love	322. prison	399. tea	476. yes
81. cold	162. get	241. low	323. private	400. telephone	477. yesterday
82. color	163. girl		324. public	401. than	478. you
83. comb	164. give		325. machine	402. that	479. young
84. come	165. glass	242. machine			480. your

GAME No. 1

LEARN A LINGO

RULES

May be played by two or more persons, singly or as partners.

1. Ten cards are chosen, examined and the words pronounced by all players.
2. The dealer then shuffles the cards and places them, picture side up, in the center of the table.
3. The player at the dealer's right draws the first card; if he can call it by name in 30 seconds, he keeps it, otherwise he passes it on to the player at his right.
4. The player calling the card correctly keeps it; if no one identifies it correctly, it is discarded.
5. The person or pair holding the largest number of cards at the end of the game wins. Or play may continue until a score of 100 is made, using 10 different cards for each hand.

When played at large parties, sides are chosen as in a spelling bee. All contestants group around the director, who selects 10 cards which he allows the contestants to examine carefully and pronounce.

1. The teams then line up as in a spelling bee, facing each other.
2. The director shuffles the cards and hands the top one, picture side up, to the first player of the starting team. If he calls the card correctly, he keeps the card; if not, he drops out.
3. The first person on the opposing team then gets a chance at the card, or a new one. Each card is passed on until it is identified correctly or until the participants have been "spelled down".
4. Winning side is the one with the largest number of players left standing at the end of the round.